CHRIS ROMANO, DIRECTOR
HIDE AND SEEK, 2004
HTTP://TOONLETS.COM

Chris Romano graduated from the ArtCenter College of Design in Pasadena in 1992. He studied to be a painter and received his MFA in fine art.

In 1993 Romano self-published DECEMBER 22. This book is volume one of his dream diaries, which later served as the source material for his first series of computer animated shorts. Under the title DREAMBOY, these animated segments debuted on MTV's "Cartoon Sushi" (1997), played in Spike and Mike's "Sick and Twisted" film festival (1998), and have made numerous appearances on retail VHS and DVD.

Also in 1997, Romano went low-res and created an experimental group of about 20 hand-drawn, digital animations under the TRASH TOONS banner. Described "more weird than funny" and "a riot", these curious gems maintain an internet cult following.

Continuing to provide computer animated material for the festival circuit, Romano released the surreal, three minute DREAMBOY AND BRIMSTONE (1998) and then unleashed the epic DREAMBOY AND THE CLAM (2000)...a 24 minute, introspective and self-deprecating art house-esque piece, tagged as "a cross between Woody Allen and South Park."

Romano has worked in computer animation and special effects for film and commercials since 1994. Romano served as animation director for two Ritz Bitz campaigns and for the charming Rhythm & Hues original short SPIDERWEB (2002), which debuted at the 2003 Siggraph Animation Festival.

Chris Romano continues with one leg in commercials and film as he develops more original material for shorts and production. HIDE AND SEEK (2004) is an original piece, featuring two dim-witted robots fumbling their way through the familiar, childhood game, while FRANKENBERRY REDUX (2004), is a pilot for a holiday special. Currently, Romano is working on a KCRW theater spot, called TIMEBOMB, set for release in mid-2005.