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HIDE AND SEEK, 2004
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ANECDOTE

The intent was to make HIDE AND SEEK look "small". I wanted all of the characters to appear as if they were 2 or 3 inches in size. Aside for the obvious use of the alphabet blocks, I attempted to create scale by using long lenses. All of my cameras are 100mm or longer, and for the most part, the angles are looking down. The way a child would look down on his toys. I also employed a very short depth of field, which helps insinuate smallness.

I absent-mindedly messed up the "small angle" by including a banana peel gag. Banana peels aren't a half inch in size, as the overall scale might suggest. A friend pointed this out to me (just as I was finishing) and thought I should re-do the cartoon, using a full scale banana. How stupid-funny would that be if a 3 inch tall robot slipped on a 9 inch long banana?!? It's like tripping over a Cadillac.

I really considered making the change but ultimately decided I had invested too much time in the current version. My remedy for the problem, which is glaringly obvious, is hopefully just as dumb.